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# REAL-TIME COLLISION DETECTION (HARDBACK)



ELSEVIER SCIENCE TECHNOLOGY, United States, 2005. Hardback. Book Condition: New. 236 x 188 mm. Language: English . Brand New Book. Written by an expert in the game industry, Christer Ericson s new book is a comprehensive guide to the components of efficient real-time collision detection systems. The book provides the tools and know-how needed to implement industrial-strength collision detection for the highly detailed dynamic environments of applications such as 3D games, virtual reality applications, and physical simulators. Of the many...

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- Authored by Christer Ericson
- Released at 2005



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